

SUB-LICENSE AGREEMENT

PARTIES

This sub-license agreement (this “**Agreement**”) is entered into on **20/06/2025**, by and between:

- (1) **Skyline Solutions Inc** a company incorporated in Isle of Man with registration no. 018156V, having its registered office at Second Floor, 14 Athol Street, Douglas, IM1 1JA, Isle of Man. (the “**Sublicensor**”).
- (2) **NovaGaming N.V.** a company incorporated in **Curacao** with registration no. **164322**, having its registered office at **Zuikertuintjeweg Z/N, Curacao**. (the “**Sublicensee**”).

WHEREAS

- (A) Pursuant to the terms of a live casino reseller agreement entered into between the Sublicensor and Evolution Malta Limited (“**Evolution**”) (the “**Master Licence**”) the Sublicensor has been granted certain rights by Evolution including the rights to offer through Approved Partners: the right to allow end users to receive the Live Casino Broadcast and the right to offer to end users the Games featured in the Live Casino Broadcast (each term as defined below).
- (B) Pursuant to the terms and conditions of the Master Licence, the Sublicensor wishes to sub-license the Licensed Rights to the Sublicensee in accordance with the terms and conditions set forth in this Agreement.

IT IS HEREBY AGREED, in consideration of the mutual promises and covenants set forth herein, the Parties hereby agree as follows:

1. DEFINITIONS AND INTERPRETATION

1.1. In this Agreement the following capitalised terms shall have the following meanings:

“ Applicable Laws ”	means those laws, statutes, ordinances and regulations of those jurisdictions that apply to the activities of the Parties;
“ Approved Partner ”	means an entity in respect of which Evolution, in its sole discretion has, following any proposal for the same being submitted by the Sublicensor to Evolution and Evolution having obtained necessary information (including Due Diligence Information) approved to become an approved partner of Evolution;
“ Back Office Tools ”	means that suite of support tools for the Live Casino Platform, provided by Evolution from time to time which allow the Sublicensor to provide customer services and which provide the Sublicensor with access to reports and account administration;
“ Business Day ”	means a day other than Saturday, Sunday or public holiday, on which banks are open for business in the Isle of Man;
“ Confidential Information ”	means all commercial, financial, marketing, technical or other information of a secret or confidential nature (including trade secrets, know-how and customer information) relating to a Party and disclosed (whether in

	writing, verbally or by any other means and whether directly or indirectly) by such Party to the other Party whether before, on, or after the date of this Agreement;
“Control”	means that a person possesses (directly or indirectly) the power to direct or cause the direction of the management and policies of another person, whether through the ownership of voting shares, partnership interests, representation on its board of directors or similar governing body or by contract, or otherwise, and “Controls” and “Controlled” shall be interpreted accordingly. Without limiting or derogating from the generality of the foregoing, a person shall be deemed to Control another if they hold more than fifty per cent (50%) of any one of the means of control described above;
“Documentation”	means the documentation (including manuals and specifications) relating to the Evolution Software and of the technical specifications, and user manuals relating to the use of certain casino games;
“End User”	means any customer of the Sublicensee accessing the Live Casino Platform via the Operator’s Website;
“Evolution Software”	means the software used by Evolution to provide the Live Casino Platform (and whether proprietary to Evolution or licensed to it by its third party licensors) and including all Software Updates;
“Fees”	means those fees as set out in Schedule 1 or otherwise agreed by the Parties in writing;
“Force Majeure Event”	means any cause beyond a Party's reasonable control including, but not limited to, riot, fire, flood, earthquake or other serious accidents, epidemics, change of legislation, change of custom, governmental acts, breakdown or failure of computer systems or the internet, loss of or interruption of power supplies or communications facilities and strike or lock-out;
“Games”	means the games that are offered by Evolution to its licensees and Sublicensees from time-to-time from the Studios on the Live Casino Platform including those detailed in Schedule 3 and any other games as Evolution may in its absolute discretion elect to offer on the Live Casino Platform from time-to-time;
“Government Agency”	means any governmental, semi-governmental, administrative, fiscal, judicial, or quasi-judicial body, department, commission, tribunal or agency;
“Group”	means in relation to any Party, all persons which directly or indirectly Control, are Controlled by, or are under direct or indirect common Control with, that Party from time-to-time

“Intellectual Property Rights”	means any registered or unregistered intellectual property rights in any part of the world, including any patents and any such application for the same, trademarks, service marks, know how, brand names, logos, design rights, database rights, copyright, domain names, goodwill and all similar intellectual property rights wherever and howsoever subsisting, whether or not registered or registrable and including all granted applications and all applications for registration in respect of any of the same;
“Licensed Rights”	means: (a) the right to allow End Users to receive the Live Casino Broadcast; (b) the right to offer to End Users the Games featured in the Live Casino Broadcast for real-money gaming; and (c) the right to advertise and promote the Live Casino Platform.
“Live Casino Broadcast”	means the “real time” or close to “real time” streamed broadcast of the Games carried on by game presenters in the Studios and upon which a real-money stake can be placed;
“Live Casino Platform”	means the provision of the Live Casino Broadcast together with the Evolution Software, Documentation and Back Office Tools;
“Live Date”	means the earlier of the day on which: (a) the Live Casino Platform has been integrated with the Website; and (b) the first stake, wager or any other bet is placed on a Game by a User;
“Operator”	means an operator using the Live Casino Platform;
“Term”	means from the Commencement Date until the date of the termination of this Agreement;
“Territory”	in respect of the Games provided under the Agreement, means the world excluding any jurisdiction or territory detailed in Schedule 2;
“Software Updates”	means any new or revised version of the Evolution Software (or any part of it) including but not limited to bug fixes and/or minor enhancements or improvements or new features;
“Studios”	means Evolution’s facility(ies) for the filming and production of Live Casino Broadcasts from time-to-time (the location(s) and number of facilities to be decided by Evolution in its sole discretion)
“Website”	means [https://www.novagaming88.com/]

- 1.2. The headings in this Agreement are for ease of reference only and shall not affect its construction.
- 1.3. In this Agreement, if the context so requires, references to the singular shall include the plural and vice versa.

2. SUB-LICENSE

- 2.1. Subject to the terms of this Agreement, the Sublicensor hereby grants to the Sublicensee for the duration of the Term a non-exclusive, non-transferrable sub-license of the Licensed Rights in the Territory.
- 2.2. The sub-license of the Licensed Rights is granted solely for the purpose of commercial exploitation by the Sublicensee by offering the Games to its End Users via the Operator's Website.

3. LICENCE RESTRICTIONS

- 3.1. The Sublicensee may not, either directly or indirectly:
 - (a) sub-license or sub-contract any of its rights, obligations or liabilities under this Agreement;
 - (b) otherwise sell, assign, licence, lease, rent, loan, lend, transmit, network or otherwise distribute transfer or make available the Live Casino Platform except as permitted under the terms of this Agreement;
 - (c) make any modifications or improvements to the Live Casino Platform for any purpose, including error correction or any other type of maintenance;
 - (d) reverse engineer or decompile any of the Evolution Software or Back Office Tools;
 - (e) modify, remove or obscure any proprietary notices placed on the Live Casino Platform;
 - (f) copy the Live Casino Platform by any means for any purpose whatsoever;
 - (g) attempt to derive source code or other Confidential Information from the Live Casino Platform except as permitted by the Sublicensor in writing;
 - (h) use the Live Casino Platform for any purpose other than as specified in Clause 2.2 above, or in a way that could adversely affect Evolution's name, image or reputation;
 - (i) in the course of using the Games or Live Casino Platform include any material that is obscene, defamatory, infringes the rights of third parties or which incites or encourages racism in such manner as to adversely affect the name, image or reputation of Evolution;
 - (j) place, permit or allow any advertising for the Live Casino Platform and/or the Games in contravention of any Applicable Law, such as on websites or other digital properties which encourage or facilitate crime, such as those which encourage or facilitate unlawful use of Intellectual Property Rights (such as by so-called file-sharing or otherwise).

4. END USERS

- 4.1. The Sublicensee warrants and represents to, and covenants with the Sublicensor that it shall at all times during the Term of this Agreement possess and maintain terms and conditions for End Users using the Website which provide that:

- 4.2. End Users acknowledge and agree that their sole recourse in relation to any complaint, dispute or claim related in any manner related to the services provided by the Sublicensor to the Sublicensee (including the Live Casino Platform is to the Sublicensee alone;
- 4.3. End Users agree to use the Live Casino Platform only for the playing of the Games in accordance with the Sublicensee's terms and conditions and the terms and conditions applicable to each Game;
- 4.4. End Users agree not to reverse engineer or decompile any of the Evolution Software or Back Office Tools, modify, remove or obscure any proprietary notices placed on the Live Casino Platform, copy the Live Casino Platform by any means for any purpose whatsoever, attempt to derive source code or other Confidential Information from the Live Casino Platform or use the Live Casino Platform for any purpose other than playing the Games or in any way that could adversely affect Evolution's name, image or reputation; and
- 4.5. Evolution may enjoy and enforce for its own and its Group's benefit the benefit of the Sublicensee's end user terms and conditions for the purpose of enforcing directly against End Users the restrictions set out in paragraph (c) above.
- 4.6. In connection with Clause 4.1(d) above, the Sublicensee confirms that and undertakes to ensure that for the duration of the Term that there are no restrictions or limitations on third party rights and/or enforcement contained in the Sublicensee's end user terms and conditions that might adversely affect Evolution's right to enforce the same as envisaged herein.

5. INTELLECTUAL PROPERTY RIGHTS

- 5.1. Any and all Intellectual Property Rights developed and owned by either Party at the Commencement Date or during the Term shall remain vested in that Party.
- 5.2. The Sublicensee acknowledges and agrees that all rights and interest in and to the Evolution Software, Back Office Tools and Documentation, any copies thereof and any code and logic which describes and/or comprises the Evolution Software, Back Office Tools and Documentation remains the sole property of Evolution.
- 5.3. Notwithstanding Clause 5.2 above, the Sublicensee acknowledges and agrees that all property rights including Intellectual Property Rights in work arising from or created, produced or developed by Evolution and/or any member of its Group (whether alone or jointly with others) under or in the course of this Agreement shall immediately upon creation or performance vest in and shall be and remain the sole and exclusive property of Evolution and the Sublicensee shall acquire no right, title or interest in or to the same.
- 5.4. The Sublicensee shall promptly notify the Sublicensor in writing if the Sublicensee at any time becomes aware of any actual, threatened or suspected infringement of the Intellectual Property Rights of Evolution.

6. CONFIDENTIALITY

- 6.1. Each Party agrees that it will at all times both during the Term and at all times thereafter keep secret and confidential all Confidential Information which at any time before or during the Term comes into its knowledge, possession or control, and shall not use the Confidential Information for any purposes other than those required or permitted by this Agreement, or disclose the Confidential Information to any third party, without the other Party's prior written consent.
- 6.2. The obligations of confidentiality referred to in this Clause shall not apply to any information which:

- (a) is or becomes publicly available through no fault of the Party receiving such information;
 - (b) the other Party has given prior written approval to the disclosure; or
 - (c) is required to be disclosed by stock exchange regulation, law or the applicable rules and regulations of any competent regulatory body or authorities granting gaming licenses or certificates to the Parties, or government agency to which either Party is subject provided that (to the extent permitted by law) any such disclosure shall be made only after consultation with the other Party (or where this is not possible, the other Party shall be notified as soon as reasonably practicable after disclosure) and the obligations of confidentiality under this Clause relating to such information shall otherwise continue to apply, save to the extent of the disclosure necessary to satisfy such requirement.
- 6.3. Each Party may disclose Confidential Information relating to the other to those of its employees and advisers who have reasonable need to see it (each, a “**Recipient**”) provided that such Party shall procure that each Recipient is bound by obligations of confidentiality in respect of such Confidential Information at least as onerous as those under this Agreement. The disclosing Party shall be liable for a breach of this Clause by any Recipient.
- 6.4. Each Party will implement and maintain appropriate security procedures to prevent damage, loss or corruption of, or unauthorised access to Confidential Information.
- 6.5. For the avoidance of doubt, any copies of records made shall be subject to the obligations of confidentiality contained in this Agreement.

7. DUE DILIGENCE DOCUMENTATION

The Sublicensee acknowledges that it may from time to time, on request be required to and agrees to present to the Sublicensor reasonable due diligence and Know Your Customer (“KYC”) documentation of the Sublicensee and/or its End Users and covenants with and undertakes to the Sublicensor that it shall provide the same upon request by the Sublicensor in a timely manner.

8. FEES AND PAYMENT CONDITIONS

- 8.1. The Sublicensee shall pay all Fees due to the Sublicensor, no later than fifteen (15) days after the invoice date.
- 8.2. All payments due to Sublicensor under this agreement shall be made in full as per the invoice amount, without deductions or withholding for any applicable local taxes, duties, or charges that may be owed by Sublicensee.
- 8.3. If Sublicensee fails to pay any amount payable by it under this Agreement by the due date, Sublicensor shall be entitled, but not obliged to:
- (a) Immediately suspend the provision of Games and Services under this Agreement until Sublicensor has received the full amount of arrears in cleared funds; and/or
 - (b) Terminate this Agreement immediately by written notice to Sublicensee. In the event of such termination, the Sublicensee shall remain liable for all outstanding payments due to Sublicensor, including any costs or fees incurred as a result of the termination.

9. TERM

- 9.1. This Agreement will become effective on the date it is signed by both Parties (the “**Commencement Date**”).
- 9.2. This Agreement may be terminated by either Party, by written notice to the other Party, as follows:
- (a) on or after the occurrence of a material breach of this Agreement by the other Party, provided that, if the breach is capable of remedy, the Party in breach shall not have remedied the same within fourteen (14) days of having been given notice in writing specifying the breach and requiring it to be remedied and for these purposes a persistent series of non-material breaches shall be deemed to be an irremediable material breach; or
 - (b) if the other Party ceases to do business, becomes unable to pay its debts when they fall due, becomes or is deemed insolvent, has a receiver, manager, administrator, administrative receiver or similar officer appointed in respect of the whole or any part of its assets or business, makes any composition or arrangement with its creditors, takes or suffers any similar action in consequence of debt or an order or resolution is made for its dissolution or liquidation (other than for the purpose of solvent amalgamation or reconstruction), or enters into liquidation whether compulsorily or voluntarily.
 - (c) Except as outlines in clauses 4.2 (a) and 4.2 (b), either party may terminate this agreement by providing a written notice of termination to the other party at least three (3) months in advance. The terminating party shall fulfil any remaining responsibilities or payments up to the termination date.
- 9.3. This Agreement may be terminated immediately by the Sublicensor, by written notice to the Sublicensee (and the Sublicensee unconditionally accepts that the Sublicensor shall not be held liable for any loss, injury, claim, liability or damage resulting in any way) in the event that:
- (a) the Master Licence granted to the Sublicensor by Evolution ceases or is terminated for any reason and accordingly, the Sublicensor no longer retains the right to sub-license the Licensed Rights to the Sublicensee;
 - (b) if Approved Partner status is revoked or amended or recalled in respect of the Sublicensee;
 - (c) (i) any Government Agency imposes a new requirement or varies an existing requirement (including any requirement that either Party be qualified for or hold or maintain any licence, permit or approval which the Sublicensor or the Sublicensee does not duly comply with) that conflicts with the terms of this Agreement; or (ii) the Sublicensor becomes aware that the operation of the Live Casino Platform is to be investigated by any Government Agency or is, or is likely to be, in breach of any relevant licensing provision or condition which cannot reasonably be remedied;
 - (d) the Sublicensee uses, or attempts to use the Live Casino Platform in any manner or form that is illegal or is likely to bring Evolution into disrepute or in any way endanger any of Evolution’s licences, permits or approvals in each case granted by a Government Agency;
 - (e) the Sublicensee fails to hold, maintain or apply for or obtain in a timely fashion any licence, permit or approval required by a Government Agency or by Applicable Law or regulations or is otherwise in breach of Applicable Law; or

- (f) the Live Date has not occurred within one hundred and eighty (180) days of the Commencement Date of this Agreement.

10. CONSEQUENCES OF TERMINATION AND SURVIVAL

10.1. On termination of this Agreement, or otherwise on expiry of the Term:

- (a) the Sublicensor shall cease to provide the Live Casino Platform and the Sublicensee shall cease to use it immediately;
- (b) the Sublicensee shall ensure that all links to the Live Casino Platform are removed from the Website and ensure that the Live Casino Platform is not accessible from the Website;
- (c) all licensed Evolution Software, Documentation and any other Evolution Intellectual Property Rights granted pursuant to the Agreement shall terminate immediately;
- (d) each Party shall, upon the other Party's written request, immediately deliver to or otherwise dispose of (as directed by the other Party) any and all relevant materials and property belonging or relating to the other Party, including all Confidential Information of the other Party, and all copies of the same, then it s possession, custody or control; and
- (e) the Sublicensee shall pay all outstanding amounts owed to the Sublicensor within seven (7) days.

10.2. Termination of this Agreement shall not affect any accrued rights, or liabilities of either Party nor shall it affect the coming into force or the continuance in force of any provision(s) which is expressly or by implication intended to come into or continue in force on or after such termination.

10.3. The terms stipulated in Clauses: 1 (Definitions and Interpretation); 6 (Confidentiality); 8 (Fees and Payment Conditions) and Schedule 2; 11 (Warranties); 14 (Miscellaneous); and 15 (Applicable Law; Jurisdiction) shall survive the termination or expiry of this Agreement.

11. WARRANTIES

11.1. Each Party warrants, represents and undertakes to the other Party that:

- (a) it has full power, capacity, authority and right to execute and deliver this Agreement and to perform its obligations hereunder;
- (b) it is duly organized under the laws of its jurisdiction of incorporation; and
- (c) this Agreement is the legal, valid and binding obligation of the Party, enforceable against the Party in accordance with its terms.

11.2. The Sublicensee warrants that:

- (a) it holds and shall maintain for the duration of the Term all necessary consents, approvals, authorisations and licenses which are required to exercise its rights and perform its obligations under this Agreement; and
- (b) it will comply with all Applicable Laws in its use of the Licensed Rights.

12. INDEMNITY

- 12.1. The Sublicensee shall as an enduring obligation that shall survive the termination (for whatever reason) or expiry of this Agreement defend, indemnify and keep the Sublicensor (together with its directors, officers, servants and agents) indemnified without limit from any and all liability, losses, expenses, damages and costs (including reasonable professional legal fees) incurred or suffered in connection with any claim, dispute or proceedings brought by a third party, including any rights holders, End Users, data subjects or Government Agency against the Sublicensor arising out of or in connection with this Agreement.

13. LIMITATION OF LIABILITY

- 13.1. The total liability of the Sublicensor under or in connection with this Agreement whether in contract, tort (including negligence), misrepresentation, breach of statutory duty or otherwise shall not exceed EUR one-hundred-fifty-thousand (€150,000) for any one event or series of connected events.

14. FORCE MAJEURE

- 14.1. The Parties acknowledge that from time to time, as a result of a Force Majeure Event, the Live Casino Platform provided under this Agreement by the Sublicensor can be temporarily disrupted or interfered with, delayed or not be delivered or received.
- 14.2. Neither Party shall be liable or deemed to be in breach of this Agreement for any failure or delay in performance under this Agreement due to a Force Majeure Event, except in relation to the Sublicensee's payment obligations and any of its obligations in relation to Evolution's Intellectual Property Rights which shall continue to apply notwithstanding a Force Majeure Event. Each Party acknowledges and agrees that neither the other Party nor any of its shareholders, directors, officers, employees or representatives will be liable for any such Force Majeure Event in connection with this Agreement.
- 14.3. In case the performance of a Party's obligations (other than in relation to payment) under this Agreement become impossible or delayed due to a Force Majeure Event the Party so affected will without undue delay notify the other Party in writing of the occurrence of a Force Majeure Event.
- 14.4. In the event that a Force Majeure Event continues for a period longer than three (3) consecutive months, the Parties shall consult with each other with respect to the treatment of the Agreement and the best possible outcome for the Parties.

15. NOTICES

- 15.1. All notices shall be in writing and given by either personal delivery, certified mail, courier or by email to the recipient's address set forth below or to such address as each party may specify by written notice to the other. Notice shall be deemed given on (a) the date of personal delivery, (b) the third Business Day after mailing, (c) the next Business Day after delivery via facsimile, or via overnight courier (unless the return receipt of the courier's record evidences a later delivery), or (d) when sent if transmitted by email and a return receipt is generated.
- 15.2. Addresses for notices:
(a) the Sublicensor:

SECOND FLOOR, 14 ATHOL STREET, DOUGLAS, IM1 1JA, Isle of Man

(b) the Sublicensee:

Zuikertuintjeweg Z/N Curacao

16. RIGHTS OF THIRD PARTIES

- 16.1. Except as provided in Clause 16.2 below, a person who is not a party to this Agreement shall not have any rights under the Contracts (Rights of Third Parties) Act 2001 to enforce any of the provisions of this Agreement.
- 16.2. Evolution may in its own right enforce the provisions of Clause 4.1 of this Agreement subject to and in accordance with the Contracts (Right of Third Parties) Act 2001.

17. MISCELLANEOUS

- 17.1. Neither Party may assign or transfer its rights or obligations under this Agreement to a third party without the prior written consent of the other Party.
- 17.2. Amendments to this Agreement must be in writing and duly signed by both Parties.
- 17.3. This Agreement may be executed in counterparts, each of which shall be deemed an original. Execution and delivery of this Agreement by exchange of facsimile copies or .PDF format scanned copies bearing the signatures of the Parties will constitute a valid and binding execution and delivery of this Agreement by the Parties.
- 17.4. If any provision of the Agreement is held invalid, illegal or unenforceable for any reason by any court of competent jurisdiction such provision shall be severed and the remainder of the provisions herein shall continue in full force and effect as if the Agreement had been agreed with the invalid illegal or unenforceable provision eliminated.
- 17.5. This Agreement constitutes the entire agreement between the Parties with respect to its subject matter and supersedes and extinguishes any prior drafts, agreements, undertakings, representations, warranties and arrangements of any nature and may not be modified except by an instrument in writing signed by the duly authorized representatives of the Parties.

18. APPLICABLE LAW; JURISDICTION

- 18.1. The Agreement (and any non-contractual obligations arising out of or in connection with the Agreement) shall be governed by the laws of Isle of Man and the Parties submit to the exclusive jurisdiction of the Courts of the Isle of Man.

IN WITNESS WHEREOF, the Parties hereto have executed this Agreement.

Sublicensor	Sublicensee
	
By: Chung Ching Chi	By: Ha Siaw Chuan
Date: 25 June 2025	Date: 25 June 2025

SCHEDULE 1 - GAMES FEES

1. General Fees

- 1.1. **Set-up Fee:** Sublicensor shall waive the Set-up Fee for the Sublicensee.
- 1.2. **General Commission:** Sublicensor shall charge the following general Fees in relation to the games provided as part of the Live Games:
 - 1.2.1. Ten per cent (10%) of all Gross Gaming Revenue generated by Sublicensee.
 - 1.2.2. Nine per cent (9%) of all Gross Gaming Revenue generated by Sublicensee.
 - 1.2.3. Eight per cent (8%) of all Gross Gaming Revenue generated by Sublicensee.
- 1.3. **Native Roulette Package Fee:** Sublicensor shall charge the Native Roulette Fees in the amount of five thousand euro (EUR 5,000) in relation to the Turkish Shared Roulette, London Roulette and Svensk Roulette.
- 1.4. **Minimum Fee:** Sublicensor shall waive the Minimum Fee for the Sublicensee.

2. Table and Game Fees

- 2.1. Sublicensor shall charge, and the Sublicensee agrees to pay, the following Fees in relation to the Live Casino Services:
- 2.2. **Blackjack Growth Table Fee:** all bets place on Blackjack Growth tables with a minimum table limit of five euros (€5) and above, are subjected to Blackjack Growth table fee of 0.12 cents per **main bet**
- 2.3. **Native Blackjack Growth Table Fee:** all bets place on Blackjack Native Growth tables with a minimum table limit of five euros (€5) and above, are subjected to Blackjack Growth table fee of 0.15 cents per main bet
- 2.4. **Side Bet Fee:** All side bets from blackjack and baccarat tables are subjected to side bet fee of 3%,

3. Miscellaneous

- 3.1. **Skin Fee:** For each additional Skin requested by Sublicensee, Sublicensee shall pay Sublicensor a fee of EUR five-thousand (€5,000).
- 3.2. **White Label Fee:** For each White Label Website requested by the Sublicensee, and granted by SUBLICENSOR, the Sublicensee, shall pay Sublicensor a fee EUR ten-thousand (€10,000).

SCHEDULE 2

RESTRICTED, BLOCKED & REGULATED TERRITORIES

RESTRICTED TERRITORIES

The following jurisdictions are under increased monitoring regarding strategic deficiencies in their regimes to counter money laundering and terrorist financing. Any customer as well as any Sublicensee is requested to conduct business in any of those regions with caution and to follow effective policies and procedures to mitigate any risks of AML/TF, including a robust KYC on all customers.

1. Afghanistan
2. Albania
3. Barbados
4. Burkina Faso
5. Cambodia
6. Cayman Islands
7. Haiti
8. Jamaica
9. Jordan
10. Mali
11. Malta
12. Morocco
13. Myanmar
14. Nicaragua
15. Pakistan
16. Panama
17. Philippines
18. Senegal
19. Turkey
20. Uganda
21. Yemen
22. Zimbabwe

BLOCKED TERRITORIES

Jurisdictions where Sublicensees are under no circumstances allowed to provide any Evolution Group content (including Evolution, Netent, Red Tiger, Ezugi and BTG/Megaways):

- 1) Australia
- 2) Cuba
- 3) Iran
- 4) North Korea
- 5) South Sudan
- 6) Sudan
- 7) Syria
- 8) Taiwan
- 9) Ukraine
- 10) Crimea
- 11) Venezuela

REGULATED TERRITORIES

Jurisdictions where the Operator must not offer Evolution Group content for real money unless:

1. Such Operator holds a local remote gaming license for the applicable game type from the competent licensing authority of the specific jurisdiction and which has been furnished to Evolution Group and approved by Evolution Group; and
2. Evolution and the Operator have agreed, in writing, that the Operator will make available Evolution Group Games in that specific jurisdiction.

In the event that a specific jurisdiction should be divided into multiple states or regions, the Operator shall only be permitted to offer Evolution Group games for real money in such state or region as the Operator's local remote gaming license specifically permits.

1. Belgium
2. CAN- Atlantic Provinces (Nova Scotia)
3. CAN- Ontario
4. CAN-British Colombia
5. CAN-Lotto Quebec
6. Colombia
7. Croatia
8. Czech Republic
9. Denmark
10. Estonia
11. France
12. Georgia
13. Germany
14. Greece
15. Italy
16. Latvia
17. Lithuania
18. Mexico
19. Netherlands
20. Philippines
21. Portugal
22. Romania
23. South Africa
24. Spain
25. Sweden
26. Switzerland