

GAMES PROVISION AGREEMENT

This GAMES PROVISION AGREEMENT (the “Agreement”) is made as of January 6, 2025 (the “**Effective Date**”), by and between:

Beastone N.V., a company incorporated under the Laws of Curaçao, company registration number 160218, with registered office at Schout Bij Nacht Doormanweg 40, Curaçao, represented by its Managing Director eMagnus Curacao B.V. (“**Distributor**”),

AND

Olympus Holding NV, a company incorporated incorporated under the Laws of Curacao, having a registration number 161166 and a registered office at Chuchubiweg 17, Curacao (“**Operator**”)

hereinafter collectively referred to as the “Parties”, and separately the “Party”.

RECITALS

- A. Whereas the Operator is the owner of an online casino and desires to use the services of the Distributor to use the Licensed Games.
- B. Whereas the Distributor is a legal entity which has acquired a Licensed Games and a licence to distribute the same to its various gaming operators.
- C. Whereas the Distributor desires to render certain Licensed Games services and grant to the Operator the right to make the Licensed Games accessible to End Users under the terms and conditions stipulated in this Agreement, and the Operator desires to obtain the same.
- D. Whereas it is the express objective and intention of the Parties to this Agreement to achieve as high as possible degree of efficiency in their professional relationship, to their mutual benefit.

Now, therefore, in consideration of the mutual promises and covenants contained herein, the Parties agree as follows:

I. DEFINITIONS

Insofar as the following terms and definitions are used under the Agreement, they shall have the following meaning, unless expressly stated otherwise. Where a singular form is used it shall also be used in plural if applicable and vice versa.

- 1.1. “**Agreement**” – means this agreement, its Annexes (and any other annexes enclosed via amendments after the Effective Date) and appendices to this Agreement and any amendments thereto.
- 1.2. “**Applicable Law**” means all laws of any jurisdiction that are applicable to this Agreement, to any of the Parties and End User(s) hereto or to any activities of the above mentioned parties hereto, and/or to any jurisdiction, territory or state hereto, as amended from time to time, and the rules, regulations, orders, codes of practice, licenses or permits, including, without limitation, any rules, regulations, orders, codes of practice, licenses and permits of the Gaming Authority

(as the case may be).

For the sake of clarity, Governing Law hereunder shall have its own meaning, different from the Applicable Law.

- 1.3. **“Commercial Launch Date”** – means the day on which the Licensed Software is fully operational, free of bugs and malfunctions and first made available to operate for the End Users of the Operator.
- 1.4. **“End User”** – means the Operator’s players who access the Licensed Games.
- 1.5. **“Gambling Licence”** – means a licence, provided by an appropriate authority of the jurisdiction, where the remote gambling/gaming business is legal. The Gambling Licence ensures the legitimacy of an online casino business, as they involve regular assessments of the company's conduct.
- 1.6. **“Gaming Services”** shall mean online casino B2C services.
- 1.7. **“Gross Gaming Revenue”** or also **“GGR”** – means total End User bets less total End User wins. This does not include any bets and wins voided in accordance with the paragraph 5.9 of this Agreement.
- 1.8. **“Licence Fee”** – the amount payable by the Operator to the Distributor as specified in Annexes to this Agreement.
- 1.9. **“Licensed Games”** – means the gaming software which is developed by the Provider and distributed by the Distributor.
- 1.10. **“Provider”** – a Third Party that develops and provides the Licensed Games.
- 1.11. **“License”** – means the right to use the Licensed Games in a scope and conditions of its granting set up in this Agreement.
- 1.12. **“Third Party”** – means any party or entity which is not a party to this Agreement.

II. SUBJECT MATTER

- 2.1. The Distributor hereby grants the Operator the worldwide (without prejudice to the territorial requirements and exceptions given in this Agreement), non-sublicensable, non-exclusive Licence to use the Licensed Games within its online casino and to make the Licensed Games available to the End Users for playing, all under the conditions of this Agreement.

III. THE CONDITIONS AND SCOPE OF THE LICENCE

- 3.1. The Licensed Games shall be used by the Operator solely for the purpose of operating online entertainment gaming through the internet in the range of all necessary proper and valid governmental Gambling Licence(s) for each jurisdiction where the online entertainment gaming is operated.
- 3.2. The Operator shall not transfer the Licence or any rights arising under it to any Third Party. The Operator must not share the access code / user account, provided to it by the Distributor, to any Third Party.
- 3.3. The Operator shall ensure that all Licensed Games will remain available to End Users for playing at all times and with all of the provided functions and features, unless there is a technical or regulatory issue due to which a certain game cannot be used (malfunctions of the game, non-compliance of the game with a certain applicable regulation etc.).

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3.4. The Operator understands and acknowledges that the Games are provided to the Distributor by third-party Providers, and each might be subject to specific supplementary terms and conditions; therefore, obligations and restrictions regarding using the Games shall reflect such terms and conditions. In the event of change of the said terms and conditions, the Distributor shall be entitled to unilaterally amend the said obligations and restrictions accordingly upon written notice. Furthermore, in case Distributor's rights to any Games are withdrawn by respective Providers for any or no reason, the Distributor shall cease to provide respective Games to the Operator as described above, and the Operator agrees to this and waives all claims with regards to such amendments and withdrawals.

3.5. The Operator acknowledges and accepts that License Fees under this Agreement may be revised by the Distributor from time to time based on pricing updates as received from the Providers. Changes in fees shall automatically apply, provided that Distributor shall inform the Operator of such changes by means of prior written notice (email being sufficient). In case the Operator does not accept the pricing updates, the Operator is obliged to notify the Distributor in writing (email being sufficient). The Operator understands and acknowledges that in such case the Distributor shall cease to provide respective Game Providers/Game types to the Operator, and the Operator agrees to this and waives all claims with regards to such amendments and withdrawals.

3.6. The Operator hereby agrees to use its best efforts to prominently display and promote the Parties' agreed list of Games on all sites that it owns, via several methods, including but not limited to: to place Games in the top position on the websites and game lobbies, which means that Games positioning at the top of websites and game lobbies, higher than a similar games; prominent homepage banners and advertisements; cash and/or free spin bonuses; organizing tournaments and jackpots involving Games.

IV. LICENCE FEE

4.1. In exchange for the rights granted to it in this Agreement, the Operator shall pay to the Distributor the monthly Licence Fee which is specified and defined in Agreement and in Annexes to this Agreement.

V. CALCULATION OF LICENCE FEE

5.1. The monthly Licence Fee is calculated as follows:

- 5.1.1. The Distributor will calculate and determine the Licence Fee payment owed to the Distributor by the Operator in accordance with Annexes hereto. After receiving the monthly Licence Fee payment invoice from the Distributor, the Operator shall have ten (10) days to settle and pay such invoice. The tenth (10) day is the last day to submit the payment by the Operator.
- 5.1.2. In case that the Operator is in delay with its payment of the monthly Licence Fee to the Distributor, the Distributor may, at its discretion, send a written notice to the Operator.
- 5.1.3. The Distributor shall have the right, without prejudice to its other rights or remedies:

- (a) to block the access of the Operator to the Licensed Games if the Operator is in delay with payment of the monthly Licence Fee in accordance with the paragraph 5.1.1 of this Agreement, and
 - (b) to charge from the Operator an interest on the overdue amount from the time the payment was due up to the date of actual payment at the rate of 0,2 % per day; such interest shall accrue on a daily basis and be compounded quarterly.
- 5.2. Parties agree that in case of any dispute regarding the due amount the back-office data of the Distributor shall be considered and shall be the decisive basis for the calculation of the Licence Fee.
- 5.3. The Operator hereby acknowledges that the Distributor's Licence Fee under this Agreement is strictly a net amount and is not inclusive of any foreign, state, value added tax, withholding, or other taxes, customs duties, similar tariffs and fees, or any other tax imposed or otherwise levied by any regulatory authority, that the Operator may be required to pay other than taxes on the Distributor's income.
- 5.4. The Operator hereby agrees and undertakes to pay any such tax, value added tax or levy or any costs incurred by the Distributor.
- 5.5. All payments under this Agreement shall be made in Euros (EUR). Should it be necessary, for the purpose of calculation of the Licence Fee, to convert any amount from another currency (e.g. when GGR, NGR or any portion thereof is not generated in Euros), such converting shall be made at the exchange rate provided by Oanda (<https://www.oanda.com>) for every day to which such converting relates.
- 5.6. The Operator shall maintain, in accordance with general accounting rules, principles and standards, complete and accurate books and records in respect of its use of the Licence.
- 5.7. The Operator acknowledges and agrees that it is responsible for payment of winnings to the End Users and for other payments which the End Users are entitled to receive.
- 5.8. For the purpose of the Licence Fee, the Operator's GGR is calculated separately for each operated website and for each Provider (and their Licensed Games). If the monthly GGR, generated by a certain website on the Licensed Games of a specific Provider ("website"), is negative, the Distributor is entitled to zero out such negative GGR for the purpose of calculating the Licence Fee. No negative results shall be permitted to be carried over to the following calendar month(s), nor shall any negative results of any website be deducted from positive amounts generated by other websites.
- 5.9. If a bug or malfunction of the Licensed Software leads to a bet and/or win being voided by the Provider, the Distributor shall consider such bet and/or win as voided as well and shall not take the voided bet and/or win into account for the purpose of calculation of the Operator's GGR and of the Licence Fee. The course of Distributor's action described in this paragraph will be based on how the affected bets/wins are treated by the Provider but will be determined by the Distributor at its own discretion and may be changed from time to time. It is the Operator's responsibility to secure in its contracts with End Users (via terms & conditions or otherwise) its right to refuse paying out a win that occurred due to malfunction of the Licensed Software and that is voided by the Provider for that reason.

VI. TECHNICAL SUPPORT

- 6.1 The Distributor shall provide the Operator with an API access to the Licensed Games and also shall provide assistance during the whole integration process of the Licensed Software.
- 6.2 During the integration process the Distributor shall determine an authorized employee, who will provide assistance. To avoid any misunderstandings Distributor explicitly states that this contact is for purpose of assistance during the integration process only.
- 6.3 After the Commercial Launch Date, the Operator may seek support from the Distributor.
- 6.4 The Operator shall inform the Distributor in advance of any promotional campaigns (or other similar activities) which could significantly raise the End User traffic in the Licensed Games (daily number of transactions etc.).

VII. UPDATES AND UPGRADES

- 7.1. During the term of this Agreement, the Provider may provide updates and upgrades to the Licensed Games at no additional cost.
- 7.2. Updates and upgrades to the Licensed Software shall be considered an integral part of the Licensed Games for the purposes of this Agreement.

VIII. WARRANTIES AND REPRESENTATIONS

- 8.1. The Operator warrants and represents as follows:
 - 8.1.1. That it has obtained all relevant Gambling Licences in relation to the Licensed Games in the appropriate jurisdiction and will keep them current and valid for the entire duration of this Agreement and that it will use the Licensed Games only in accordance with all applicable laws and regulations which apply to its activities.
 - 8.1.2. That it is duly authorised to execute and deliver this Agreement and to assume and perform its obligations hereunder and to carry out the transactions contemplated hereby and that this Agreement will not conflict with any agreement, (including without limitation, any restrictive employment agreement, covenant or understanding) by which it is bound.
 - 8.1.3. That it will not discuss commercial terms with and/or approach for commercial or any other purposes any of the Distributor's contractual partners that are sublicensing the Licensed Games from the Distributor during the period of this Agreement and that it shall not seek to directly or indirectly (via a different Third Party distributor) license the Licensed Games, from any of the Distributor's Providers(s) during the validity of this Agreement and thereafter for a period of twelve (12) months. This clause constitutes an ongoing, continuous, perpetual condition of this Agreement and shall endure beyond the expiration or termination of this Agreement (howsoever caused).
 - 8.1.4. That it will not provide access to the Licensed Games by any End Users which have not entered into agreements with the Operator (including by means of the Operator's standard terms and conditions) that extend the conditions of this Agreement concerning, among others, intellectual property and the prohibition of interference with the Licensed Software to such End Users. Nor will the Operator allow access of End Users under the legal age established for the Licensed Games

or End Users from prohibited territories. A specific list of prohibited territories is provided in Annex to this Agreement.

- 8.1.5. That it will not, at any time during or after the term of this Agreement, disclose to any Third-Party particulars of any intellectual property rights of the Distributor and any Provider or infringe any of the intellectual property rights of the Distributor or any of Providers.
- 8.1.6. That during the effectiveness of this Agreement and also for a period of 1 year after its termination for any reason, the Operator (or an affiliated entity belonging into the same group of companies or trading under the same brand as the Operator) will not, without the Distributor's prior written consent, either directly or indirectly, hire, employ, solicit, or contact for these aforementioned purposes any employee, sub-contractors or other representative working for the Distributor or providing services to the Distributor (or for an affiliated entity trading under the same brand as the Distributor), or encourage such person to leave employment or other service for the Distributor or its said affiliated entity. In case of a breach of this non-solicitation clause, the Operator shall pay the Distributor compensation amounting to EUR 50'000,00.
- 8.2. The Distributor warrants and represents as follows:
 - 8.2.1. That it is duly authorised to execute and deliver this Agreement and to assume and perform its obligations hereunder and to carry out the transactions contemplated hereby and that this Agreement will not conflict with any agreement, (including without limitation, any restrictive employment agreement, covenant or understanding) by which it is bound.
 - 8.2.2. It has the full and exclusive right and power to enter into this Agreement, perform its obligations, grant the rights and licenses described herein, and its obligations are not in conflict with any other of its obligations towards Third Parties.
 - 8.2.3. The Licensed Games does not and shall not infringe upon or misappropriate any patent, copyright, trademark, trade secret, confidentiality restriction, or other intellectual property right of any Third Party.
 - 8.2.4. The Licensed Games has been tested and successfully passed for computer viruses, as such term is understood in the computer industry, using commercially available computer virus scanning software.
 - 8.2.5. It is the owner of, or is otherwise licensed to grant the rights granted hereunder to, the Licensed Games.
 - 8.2.6. The use by the Operator of the Licensed Games will not violate any Third Party's rights.
- 8.3. The Parties agree and warrant to refrain from any act or omission that derogates from or infringes upon the exclusive proprietary rights of the other. In the event that either Party becomes aware that a Third Party does or is about to improperly use the intellectual property or any part thereof or infringing upon any proprietary rights of the other Party, it will promptly notify the other Party of all facts know to it with regards to such unlawful use.
- 8.4. The Operator shall provide to the Distributor any required document or information necessary for due diligence process and any information necessary for providing access to the Licensed Games to the Operator. Operator may be refused access to the Licensed Games until the Operator provides the required document or information.
- 8.5. Distributor shall, to the extent reasonably possible and within the scope of its authority, conduct reviews and assessments on the reliability of any Providers with whom it

partners. Such reviews may include, among other things, verifying Providers' authority and capacity to provide the relevant games to Distributor and Operator.

- 8.6. Distributor agrees to notify Operator of any material risks identified with respect to Providers through such reviews. Distributor shall not be obligated to disclose to the Operator the particular details and findings of the reviews conducted on Providers.
- 8.7. The Operator is obligated to adhere to the following marketing rules:
 - 8.7.1. Any marketing, PR or other materials relating to the Licensed Games or trademarks of the relevant right holders that are published by the Operator must contain only information that is accurate and must not infringe rights of Third Parties.
 - 8.7.2. The Operator must not publish any advertising, promotional or marketing materials which: encourage anyone to break the law; target individuals under the legal gambling age; are false or untruthful about the chances of winning or about the expected return to an individual; suggest that gambling is a form of a financial investment; suggest that skill can influence the games which are purely games of chance; exceed the limits of decency.
 - 8.7.3. Branding, advertising and promotion of any games that are marked as "Branded" may be based only on materials approved by the Distributor in advance.
 - 8.7.4. The Operator must comply with any reasonable marketing rules (which relate to the Operator's use of the Licensed Games) notified to it by the Distributor.

IX. PROHIBITION OF INTERFERENCE WITH THE LICENSED SOFTWARE

- 9.1. The Licence granted under this Agreement shall be construed as strictly prohibiting the Operator or its End Users from engaging and or authorising any Third Party to engage on their behalf in any of the following activities:
 - 9.1.1. use, license, distribute, modify or otherwise transfer the Licensed Games in any manner other than as explicitly allowed in this Agreement;
 - 9.1.2. remove any proprietary notices from the Licensed Games;
 - 9.1.3. encumber, transfer or assign the Licensed Games;
 - 9.1.4. alter, store, copy, keep, transfer, modify, adapt, translate, reverse engineer, reverse assemble, decompile, disassemble or otherwise attempt to derive the source code from Licensed Games or create copyrightable or copyrighted material of the Licensed Games; or
 - 9.1.5. create derivative works based on the whole or on any part of the Licensed Games.

X. TERM AND TERMINATION

- 10.1. This Agreement shall come into effect on the Effective Date.
- 10.2. Unless earlier terminated as provided in this Agreement, this Agreement shall remain effective during one (1) year following the Effective Date. If, however, neither Party expressly communicates its intention to terminate the Agreement not less than three (3) months prior the expiry of then current term of the Agreement, this Agreement shall be deemed automatically renewed for one (1) additional year each time.
- 10.3. The Distributor shall have the right, without prejudice to its other rights or remedies, to terminate this Agreement by a written notice to the Operator. The notice period of termination of this Agreement is one (1) month and begins on the next day after the notice was delivered.

- 10.4. The Distributor shall have the right, without prejudice to its other rights or remedies, to terminate this Agreement immediately by a written notice to the Operator if the Operator:
- a) is in material breach of any of its obligations under this Agreement and either that breach is incapable of being cured or remains uncured for thirty (30) days after receiving a written notice of the breach; or
 - b) becomes insolvent or is otherwise unable to pay debts in the ordinary course of business; or
 - c) is in delay with payment of any amount payable under this Agreement in accordance with the Distributor's invoice for more than 10 days after receiving the Distributor's notice about such delay; or
 - d) is dissolved or otherwise ceases to engage in its normal business operations and is unable to fulfil its obligations under this Agreement as a result; or
 - e) infringes article VIII or IX of this Agreement.
- 10.5. Without prejudice to any other rights and remedies available to it under this Agreement, Operator may at any time immediately terminate this Agreement by written notice to Distributor if:
- a) Distributor commits a material breach of this Agreement, which is not capable of remedy, or if capable of remedy, is not remedied to Operator's reasonable satisfaction within thirty (30) days of service of a notice requiring such remedy and describing the breach in reasonable detail;
 - b) Distributor becomes insolvent; or
 - c) Operator becomes entitled to terminate for a material breach, any other agreement it has with Distributor; or
 - d) Operator is required to do so under laws and regulations in force and applicable to a Party in respect of its rights and obligations under this Agreement.
- 10.6. The Operator takes into account that the Distributor might be for various reasons (termination of agreement between the Provider and the Distributor, the Provider withdraws its consent with the supply etc.) legally forced by the Provider to stop supplying its Licensed Games or its part to the Operator. Should such case arise, the Distributor must notify the Operator without delay and the Operator agrees that this Agreement will be terminated as a result insofar as the given Provider's Licensed Games is concerned.
- 10.7. Termination of this Agreement for any or no reason shall be without prejudice to any rights that have accrued to the benefit of either Party prior to such termination. More specifically, any fees which are payable, in accordance with this Agreement, for the period before or after such termination shall remain to be payable and any fees that were paid in accordance with this Agreement before such termination shall not be reimbursed.
- 10.8. Any obligations in this Agreement which, by their nature, are meant to last beyond the term of this Agreement (including but not limited to confidentiality, intellectual property rights etc.) shall survive the termination of this Agreement for any reason. Termination is not an exclusive remedy, and all other remedies shall be available to the Distributor whether or not the Agreement is terminated.

XI. INDEMNIFICATION

- 11.1. The Operator shall hold the Distributor harmless and indemnify the Distributor at the Operator's expense (including, but not limited to, reasonable attorneys' fees and all related litigation costs and expenses) for any and all legal cause of actions, penalties, or adjudication brought against the Distributor in connection with any matter relating

to the illegal use of the Licensed Games by the Operator or its successors, assigns, parents, subsidiaries, affiliates officers, employees, agents, representatives and End Users.

- 11.2. Distributor indemnifies (and will keep indemnified) on demand, defends and holds harmless Operator from and against any losses which Operator suffers or incurs in relation to a claim brought against Operator by a third party in respect of a breach by Distributor of Section XII, or any security breach, compromise or theft of data held by Distributor on Operator's behalf.
- 11.3. Subject to the terms and conditions of this clause, Distributor agrees to defend and/or handle, at its own expense, any claim or action against Operator based upon a claim that the Licensed Games violates or infringes any patent, trademark or copyright.
 - i) Distributor shall indemnify and hold harmless the Operator from and against any and all damages, liabilities, reasonable out-of-pocket losses and any other reasonable out-of-pocket costs and expenses (including, but not limited to reasonable attorneys' fees) and necessarily incurred as a direct result of any such claim or action.
 - ii) Distributor shall have the sole right to conduct the defense of any such claim or action and all negotiations for its settlement or compromise.
 - iii) As a condition to the indemnification obligations of Distributor hereunder: I) Operator shall provide Distributor with written notification, within forty-eight (48) hours of receipt thereof, of any such claim or action and copies of all materials and papers served upon it; and II) Operator shall cooperate with Distributor (subject to Distributor paying the reasonable expenses thereof), in the defense of any such claim or action, including (without limitation) making available to Distributor and its counsel relevant accountings, testimony, and/or any other relevant information about the use or exploitation by Operator of such Licensed Games relating to such claim or action.
 - iv) If any element or component of the Licensed Games becomes, or in Distributor's opinion is likely to become, the subject of any such infringement claim or action, then Distributor may either: I) procure for Operator the right to continue using same as contemplated hereunder; II) modify same to render same non-infringing; III) replace same with equally suitable, functionally equivalent, compatible, noninfringing products, materials and/or services. If none of the foregoing are reasonably commercially available, terminate the license and right to use the Licensed Games and/or other materials and services involved.
- 11.3. Clause 11.2 a) sets forth the entire obligation of Distributor with respect to infringement of intellectual property of the Licensed Games. Except for a claim of intellectual property infringement as contemplated in clause 11.2 a), Distributor shall indemnify and hold harmless Operator from and against any and all damages, liabilities, reasonable out-of-pocket losses and any other reasonable out-of-pocket costs and expenses (including, but not limited to reasonable attorneys' fees) from claim or action against Operator based upon any breach by Distributor of this Agreement.
 - i) Distributor shall have the sole right to conduct the defense of any such claim or action and all negotiations for its settlement or compromise.
 - ii) As a condition to the indemnification obligations of Distributor hereunder: I) Operator shall provide Distributor with written notification, within forty-eight (48) hours of receipt thereof, of any such claim or action and copies of all materials and papers served upon it; and II) Operator shall reasonably cooperate with Distributor, at Distributor's sole expense, in the defense of any such claim or action.

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XII. CONFIDENTIALITY AND NON – DISCLOSURE

- 12.1. Each Party is obliged not to disclose any information that would damage the good name of the other Party.
- 12.2. Each Party may come into contact with confidential information of the other Party or information intended for internal use by the other Party or other information constituting a trade secret of either Party in connection with this Agreement, the disclosure of which to any Third Party would be contrary to the interests of either Party. Both the Parties agree to maintain confidentiality of all such information and any other information obtained in connection with activities under this Agreement, including information that will detect any information relating to, inter alia, customers, know-how and working methods of either Party.
- 12.3. Each Party is obliged to maintain confidentiality of all facts that are contained in this Agreement or directly related to it or related to the other Party's business affairs of which it may become aware, unless such information has been disclosed to the public without breach of this Agreement.
- 12.4. A Party is not bound by these confidentiality obligations if the other Party agrees via a prior written consent to disclose such information, if such information is available to the public, if the Provider contractually requires the Distributor to disclose the information to the Provider, if public authorities require such information in the exercise of their powers or in other cases stipulated by law. If a public authority requires such information, the relevant Party is obliged to immediately notify the other Party before it provides such information so it may make a qualified objection against such procedure of the public authority if it so desires.
- 12.5. Each Party shall make maximum effort to protect confidential information from being leaked or lost due to an infringement of confidentiality, theft or infringement of confidentiality of Third Parties.
- 12.6. Each Party shall promptly report to the other any actual or suspected violation of the terms of this Agreement and shall take all reasonable steps to prevent, control or remedy such violations.

XIII. LIMITATION OF LIABILITY

- 13.1. A Party hereto shall be liable to the other Party for any damages resulting from its breach of this Agreement, including, but not limited to, for breach of its obligations, representations and warranties hereunder. The right to a penalty does not preclude the right to damages.
- 13.2. In no event will either Party hereto be liable for any incidental, indirect, special or consequential damages, or any damages whatsoever resulting from distribution of the Licensed Software.
- 13.3. The Distributor shall not be liable for any improper or illegal use of the Licensed Software by the Operator including, without limitation, its successors, assigns, affiliates, licensees, officers, employees, agents, representatives or End Users. Specifically, in no event is the Distributor responsible for the Operator's obligations to any Third Parties. For the avoidance of doubts, under the "improper or illegal use of the Licensed Software by the Operator" neither Party shall understand breach of representations and/or warranties of the Distributor as per Clause 8.2.

- 13.4. Since the Licensed Software consists of products developed and maintained by Third Parties (Providers), the Distributor does not and cannot guarantee that the Licensed Software will be free of bugs or technical malfunctions or that its operation will be uninterrupted. The Distributor shall not be liable for any damage - either direct, indirect, incidental, consequential, special or other (including loss of profits and loss of business opportunities) - caused to the Operator due to such technical fault of the Licensed Software.

XIV. MISCELLANEOUS

- 14.1. All notices shall be in writing and given by personal delivery, certified mail, return receipt requested, by commercial overnight courier, by email, to the authorised representative at the recipient's address.

Notice shall be deemed given on (a) the date of personal delivery, (b) the third business day after mailing, (c) the next business day after delivery via an overnight courier (unless the return receipt of the courier's record evidences a later delivery) or (d) the next business day after the email has been sent (as recorded on the device from which the sender sent the email), unless the sender receives an automated message that the email has not been delivered.

For the attention of Distributor:

E-mail: casino@gr8.tech

Courier address: Schout Bij Nacht Doormanweg 40, Curacao.

For the attention of Operator:

E-mail: compliance@olympusholdings.ltd

Courier address: Chuchubiweg 17. Curacao

- 14.2. This Agreement may be executed simultaneously in one or more counterparts, each of which shall be deemed an original, but all of which together shall constitute one and the same instrument.

- 14.3. In case that any provision of this Agreement becomes invalid or ineffective or if for any reason a court of competent jurisdiction finds any provision of this Agreement, or portion thereof, to be unenforceable, the other provisions of the Agreement are not affected and are still valid and effective. Such provisions of the Agreement shall be enforced to the maximum extent permissible so as to the intent of the Parties and the remainder of this Agreement shall remain in full force and effect.

- 14.4. **Governing Law and Dispute Resolution.** This Agreement and any dispute or claim arising out of or in connection with it or its subject matter, existence, negotiation, validity, termination or enforceability (including non-contractual disputes or claims) (the "**Dispute**") shall be governed by and construed in accordance with the law of England and Wales. Any Dispute shall be referred to and finally resolved by arbitration under the CEDRAC Arbitration Rules. in force at the date of this Agreement, which rules are deemed to be incorporated by reference into this Agreement. The Parties agree that: The appointing authority shall be the CEDRAC Court. The number of arbitrators shall be three. The place of arbitration shall be

Nicosia, Cyprus. The language to be used in the arbitral proceedings shall be English.

- 14.5. The headings of the paragraphs of this Agreement are descriptive and for convenience of reference only, and shall in no way define, limit or describe the scope or intent of the provisions of this Agreement.
- 14.6. This Agreement shall inure to the benefit and be binding upon the Parties, their legal representatives, and successors and permitted assignees.
- 14.7. Both the Parties agree that they have each materially and fully participated in the negotiation and drafting of this Agreement and, if this Agreement ever should be the subject of interpretation by a court or arbitration, it shall not be construed or interpreted against either Party for the reason that it was drafted by only one Party.
- 14.8. Amendments may be made to this Agreement at any time with the consent of both the Parties. Any amendments made to this Agreement shall have no force or effect whatsoever unless made in writing and signed by each of the Parties hereto.
- 14.9. Terms of computer or software terminology which are not otherwise defined herein will have the meanings normally attributed thereto in the computer or software industry, unless the context of the use of such terminology would suggest otherwise.
- 14.10. This Agreement with its all Annexes supersedes all prior and contemporaneous understandings or agreements of the Parties on the subject matter of this Agreement.

IN WITNESS WHEREOF, the Parties hereto duly executed this Agreement as an agreement and delivered its signed copies to each other.

On behalf of the **Distributor**

Beastone N.V.

eMagnus Curacao B.V.

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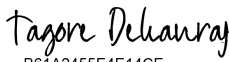
Managing Director

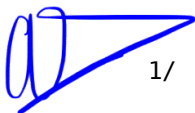
On behalf of the **Operator**

Olympus Holding NV

Tagore Hemant

Director

Signed by:

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Annex 1

LICENSE FEE

1. In this Annex 1 all terms defined in the Agreement shall be applicable and valid.

In addition, the following terms shall have the following meanings:

Monthly Fee shall be calculated on a monthly basis (the “Settlement Period”).

Monthly Fee applies and shall be payable from Launch of any Game Providers/Game types.

“GGR” shall be the revenue generated by the Operator using the Games in the Settlement Period calculated as follows:

GGR = Bets – Wins Where:

- a) “Bets” is defined as bets made by End Users (players) during a Settlement Period;
- b) “Wins” is the amount won by End Users (players) as wins made during a Settlement Period;

For the avoidance of doubt in case this Annex 1 does not contain any indication of Bonus deduction and/or direct indication of Bonus applicability, such decrease shall not apply to GGR.

“Product type” - the type of product that the GGR Revenue Share is applicable.

“Cost per bet” - the additional flat fee to be paid to the Distributor for each bet applicable made on listed Provider Games irrespective of bet amount and/or outcome of the bet. These fees are charged separately and apart from any other fees that may apply to the Games/Providers listed below.

“Sidebets” - the additional GGR Revenue share to be calculated for the side bets of each Provider.

- 1.1. Some Games carry a special premium from a Provider, e.g., due to third party rights/trademarks (referred here in this Agreement – non-standard games or Branded Games or otherwise). When contracting with the Distributor, this premium is added, unchanged, to the Monthly Fee. Terms and conditions of use of Branded games apply as per then current terms of respective Provider.
- 1.2. The Operator hereby understand and agree that Providers may have additional requirements for starting integration, which in some cases may result in the inaccessibility of the Provider's games even though this Provider is listed in the applicable Annex to this Agreement.
- 1.3. If the Distributor agrees to provide only technical integration of third-party games upon the Operator’s request, the Operator shall pay the Distributor an additional fee of 3% of the Operator’s GGR generated from the provision of Gaming Services using such integrated games.
- 1.4. Within ten (10) days following the Effective Date, the Operator must remit to the Company the deposit fee in the amount of thirty thousand euros (EUR 30,000) and thereafter the Operator must keep an ongoing deposit fee with the Company that is not less than ten percent (10%) of the expected GGR for the given month. In case the deposit fee amount falls short of the 10% of GGR for a given month, the Operator shall top up the amount

within 1 working day, otherwise the Company has the right to partially or fully limit services until the amount was paid. Deposit fee is deductible from the future invoices, but the amount equivalent to 10% of the GGR must remain with the Company as a guaranteed payment to the Game providers until the termination of the Agreement. Upon the termination of the Agreement, the Company shall return to the Operator then-current deposit fee amount within fifteen (15) days following due settlement by the Operator of all its financial obligations before the Company.

2. Considering the License granted hereunder, the Operator shall pay the Distributor the monthly Licence Fee equal to the corresponding percentage of the Gross Gaming Revenue generated from the Games in the given month under the specification below.

№	Game provider	Product Type	Revenue share percentage	Other cost
1	1SPIN4WIN	slots	8%	
2	1x2	slots, Instant Games, bingo, virtual sports	12%	
3	3 Oaks	slots	12%	Premium +2%
4	5MenGames	slots	11%	
5	7777 Gaming	slots, Table Games	11%	
6	7Mojos	live-casino	9%	
7	7Mojos	slots	9%	
8	Absolute Live Gaming (ALG)	live-casino	10%	
9	Amatic	slots	11%	
10	Amigo	slots	10%	
11	Amusnet (EGT)	slots, live, bingo	13%	
12	Apollo	slots	10%	
13	Asia Gaming	Live Casino	13%	
14	ATMOSFERA	TV games	11%	
15	Atomic Slot Lab	slots	11%	
16	Authentic Gaming	live-casino	14%	
17	Aviatrix	Instant Games, Crash Games	12%	
18	Barbarabang	slots, Instant Games	10%	
19	Belatra	slots	14%	
20	Bet2Tech	slots	10%	
21	Betgames	TV games	11%	

22	Betsoft	slots, Instant Games	7,5%	
23	BF Games	slots	10%	
24	BGaming	slots, Instant Games	7%	Branded +1%
25	Big Time Gaming	slots	12%	Branded +3%
26	Bigpot Gaming	slots, table games, instant games	9%	
27	Blue Guru	slots	11%	
28	Blueprint	slots	12%	
29	BoldPlay	slots	11%	
30	Booming Games	slots, Bingo	11%	
31	Bulletproof games	slots	13%	
32	Caleta Gaming	slots, Bingo	11%	
33	Champion	slots, Instant Games	9%	
34	CT Interactive	slots	10%	
35	DLV	slots	10%	
36	DWG	Bingo, Instant games, slots	12%	
37	EAGaming	slots	12%	
38	EGT Digital	slots	14%	
39	Elbet	slots	12%	
40	ELK	slots	14%	
41	Endorphina	slots	10%	
42	Enjoy Gaming	slots	12%	
43	Evolution	live-casino	0-2m 11.5% 2m+ 10.5% complex tiers	Cost per bet - from 0.12 EUR to 0.3 EUR Sidebets +3% Branded +3% Premium +5%
44	EvoPlay	slots, Bingo, Instant Games	11%	
45	Ezugi	live-casino	0-500K 9% 500K+ 8% complex tiers	Cost per bet - 0.1 EUR Sidebets: +9% Branded/Premium/Arcade +2%
46	Fazi	slots, TV Games	10%	
47	Felix Gaming	slots	11%	
48	Fired Up Games	slots	7%	

49	Fugaso	slots, Instant Games	10%	
50	Funta	slots	11%	
51	G Games	slots	11%	
52	G Games	table games	9%	

53	Galaxsys	slots, Instant Games	9%	
54	GameArt	slots	10%	Branded +2% Premium +4%
55	GameBeat	slots	9%	
56	Games Inc	slots	10%	
57	Gaming Corp Hub	slots, Instant Games	11%	
58	Gaming Realms	slots	9%	Slingo Branded +3% Licensed Branded +5%
59	Gamomat	slots	15%	Branded +2% Premium +2%
60	Gamzix	slots, Instant Games	8%	
61	Givme	slots	11%	
62	Golden hero	slots	12%	
63	Golden Race	Virtual games, slots, bingo	10%	
64	Habanero	slots	10%	
65	Hacksaw	slots, Instant Games	10%	
66	High 5	slots	10%	
67	Hoelle Games	slots	9%	Premium +2%
68	Iconic21 (Beter Live)	live-casino	11%	
69	iMoon	Instant Games	9%	
70	InBet	slots	8%	
71	JILI	slots	10%	
72	KA Gaming	slots	11%	
73	Kalamba	slots	9%	
74	Kiron	slots, Virtual Sports	12%	
75	Leap Gaming	Virtual Sports	11%	Branded +6%
76	Live 88 (One Touch)	live-casino	11%	
77	Live 88 (One Touch)	slots	10%	
78	Live Solution	live-casino	9%	
79	Lucky Elephant	slots	8%	
80	Lucky Monaco	slots	10%	
81	LuckyStreak	live-casino	13%	
82	Mancala	slots	9%	

83	Mascot	slots	10%	Premium +1%
84	Mechanico (ex. WDC)	slots	8%	
85	Mplay	slots	9%	
86	MrSlotty	slots	10%	
87	NetEnt	slots	10%	Branded +3%
88	Netgame	slots, Instant Games	9%	
89	Netgaming	slots	11%	Branded +2%
90	NoLimitCity	slots	10%	
91	Novomatic	slots	11%	Premium +2%
92	Onlyplay	slots, Instant Games	10%	
93	Oryx gaming	slots	11%	
94	Pate Play	slots	10%	
95	PG Soft	slots	9%	
96	Platipus	slots	10%	
97	Play'n Go	Bingo, slots	12%	Branded +4%
98	Playbro	slots	11%	
99	Playson	slots	11%	Premium +2%
100	Playtech	live games	11%	Branded +3% Premium +6% Sidebets +3%
101	Playtech	slots	11%	Branded +3% Premium +7% Jackpot games + 1% to 15% form turnover
102	Poggiplay	slots	9%	
103	Pragmatic Play	live-casino	0-250K - 12% 250K-500K - 11% 500K+ -10% Flat tiers	Sidebets + 3% Cost per bet - 0.15 EUR
104	Pragmatic Play	slots	0-250K - 10% 250K-500K - 9.5% 500K+ - 9% Flat tiers	Branded +3% Jackpot games + 7.12% form turnover
105	Pragmatic Play	Table Games	8%	
106	Pragmatic Play	Virtual games	11%	
107	Push Gaming	slots	13%	

108	RedRake	slots	10%	
109	RedTiger	slots	11%	Branded +3%
110	Relax	slots	11%	Jackpot games + 13.8% form turnover

111	Rival	slots	10%	
112	RubyPlay	slots	10%	
113	SA Gaming	Live Casino	9%	
114	Sexybaccarat	live-casino	12%	
115	Silver Bullet	slots, Instant Games	11%	Jackpot games + 13.8% form turnover
116	SkyWind	live-casino	12%	Sidebets + 3% Cost per bet - 0.1 EUR
117	SkyWind	slots	11%	
118	Slotmill	slots	10%	
119	SmartSoft (JetX)	Instant Games ,slots	10%	
120	SpadeGaming	Instant Games, slots	11%	
121	Spearhead	slots, Instant Games,bingo	10%	Branded +2%
122	Spinmatic	Slors, Instant Games, Bingo	11%	
123	Spinomenal	slots, Bingo	8%	
124	Split the Pot	slots	12%	
125	Spribe	slots, Instant Games	12%	
126	Stakelogic	live-casino	13%	Sidebets + 1% Standard Network BJ Cost per bet - 0.1 EUR VIP Network BJ Cost per Bet - 0.5 EUR
127	Stakelogic	slots	11%	Branded +2%
128	Super nova	live-casino	11%	
129	Superlotto	lottery games	11%	
130	Swintt	slots	11%	Premium +2%
131	Synot	slots	12%	
132	TaDa Gaming	slots	9%	
133	Thunderkick	slots	9%	
134	THUNDERSPIN	slots	11%	
135	Tom Horn	slots, Instant Games	9%	
136	TopSpin	slots	11%	
137	TPG	slots, Instant Games	10%	

138	Turbo Games	slots, Instant Games	9%	
139	TVbet	TV games	11%	
140	Vivo	live-casino	10%	
141	Wazdan	Bingo, slots	9%	
142	Winfinity	live-casino	14%	Sidebets + 3%
143	Winfinity	slots	12%	
144	World Match	slots, Instant Games	12%	Branded +4%
145	XProGaming	live-casino	13%	
146	Yggdrasil	slots	9%	
147	Zillion	slots	10%	

Annex 2

PROHIBITED TERRITORIES

The Distributor will, subject to availability, provide to the Operator the Games always by the provisions of the Agreement and subject always to the rules and restrictions provided for below applicable to respective Games, and only within the allowed Territory as provided for below (but never beyond the Territory).

General prohibition (applicable to all Games):

- Russian Federation;
- Republic of Belarus;
- North Korea;
- Syria;
- Iran;
- Netherlands;
- Curacao;
- USA;
- France;
- temporarily occupied territories of Ukraine.

Specific Prohibition (applicable to Games of the following Game Providers):

№	Game provider	Prohibited territories of use
1	1SPIN4WIN	United States, Netherlands, France, Dutch Caribbean, Curacao, Bonaire, Sint Eustatius and Saba, Sint Maarten, Israel, United Kingdom, North Korea, Iran, Australia.
2	1x2	Afghanistan,Albania,Algeria,Andorra,Angola,Aruba,Bahamas,Belgium,Bonaire,Botswana,Bulgaria,Cambodia,Curacao,Czechia,Denmark,Ecuador,Estonia,Ethiopia,France,Ghana,Guyana,Hong Kong(China), Iran, Iraq, Israel, North Korea,Korea,Kuwait,Lao,Latvia,Lithuania,Malta,Mexico,Myanmar, Namibia,Netherlands,Nicaragua,Pakistan,Panama,Papua New Guinea, Philippines, Portugal, Romania, St. Martin (French part), Serbia, Singapore, South Sudan, Spain, Sri Lanka, Sweden, Switzerland, Syrian Arab Republic, Taiwan, Trinidad and Tobago, Tunisia, Uganda, United Kingdom, Yemen, Zimbabwe, Sint Eustatius and Saba.

4	3 Oaks	Afghanistan, Guinea, Guinea-Bissau, Haiti, Iran, Iraq, Jamaica, Lebanon, Libya, Myanmar, Nicaragua, North Korea, Pakistan, Panama, Philippines, Somalia, South Sudan, Syrian Arab Republic, Turkey, Venezuela, Yemen, Zimbabwe, Australia, Belgium, Croatia, Denmark, Israel, Netherlands, Portugal, Spain, Switzerland, United Kingdom.
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5	5MenGames	United States, North Korea, Iran.
6	7777 Gaming	No
7	7Mojos	Bulgaria, Israel, United States.
8	Amatic	Afghanistan, Albania, Algeria, Angola, Antigua and Barbuda, Armenia, Australia, Austria, Cambodia, China, Cuba, Cyprus, Ecuador, Estonia, French Polynesia, France, Georgia, Guyana, Indonesia, Iran, Iraq, Israel, Hong.
9	Amigo	United States, Australia, Italy, France, Spain, United Arab Emirates, North Korea, Cuba, Iran, Syrian Arab Republic.
10	Amusnet (EG	The United States of America and its territories and possessions, including the U.S. Virgin Islands, the U.S. Minor Outlying Islands, Guam, Curacao, Puerto Rico, Mariana Islands, American Samoa, Georgia, Australia, Netherlands and the United Kingdom.
12	Apollo	Algeria, Afghanistan, Armenia, Antigua and Barbuda, Bahrain, Bangladesh, Bhutan, Brunei Darussalam, Cambodia, China, Cuba, Georgia, Guyana, Iran, Iraq, Israel, Canada (Kahnawake), Kazakhstan, Kuwait, Libya, Malaysia, Myanmar, North Korea, Pakistan, Panama, Papua New Guinea, Philippines, Poland, Qatar, Saudi Arabia, Sudan, Syrian Arab Republic, Thailand, United States, Vietnam, Yemen, Zimbabwe, Slovak Republic, Czechia.
13	Asia Gaming	No
14	ATMOSFER	Afghanistan, Antigua and Barbuda, Cuba, Iran, Iraq, Israel, Canada (Kahnawake), Libya, Macao (China), Netherlands, Serbia, Sudan, Syrian Arab Republic, United States.
15	Atomic Slot L	No
16	Authentic Ga	Afghanistan, Australia, Belarus, Burundi, Central African Republic, China, Congo, Cuba, Curacao, Cyprus, Ethiopia, France, Germany, nHong.

17	Aviatrix	United States, United Kingdom, Canada.
18	Barbarabang	Afghanistan, Algeria, Australia, Aruba, Barbados, Myanmar, Bonaire, Botswana, Cuba, Cyprus, Congo, Eritrea, Ethiopia, France, Ghana, Guinea-Bissau, Guyana, Iran, Iraq, Israel, Jamaica, Jordan, Lebanon, Liberia, Libya, Mali, Nicaragua, North Korea, Pakistan, Panama, Rwanda, Sint Eustatius and Saba, Singapore, Somalia, Palestinian Territory, Sint Maarten, Sudan, South Sudan, Syrian Arab Republic, Tunisia, Uganda, United Kingdom, United States, Venezuela, Yemen, Zimbabwe.

19	Belatra	No restrictions.
20	Bet2Tech	Curacao, Israel, USA, United Kingdom.
21	Beter	Iran, Russian Federation, Belarus.
22	Betgames	Poland, United States, France.
23	Betsoft	No restrictions.
24	BF Games	Afghanistan, Iran, Iraq, Israel, Libya, Luxembourg, Malaysia, Singapore, Sudan, Syrian Arab Republic, United States.
25	BGaming	United States, Netherlands, France, Dutch Caribbean, Curacao, Bonaire, Sint Eustatius and Saba, Sint Maarten, Israel, United Kingdom, North Korea, Iran, Australia.
26	Big Time Ga	Afghanistan, Australia, Algeria, Angola, Antigua & Barbuda, Cambodia, Canada, China, Cuba, Curacao, Cyprus, Guyana, Hong Kong, Indonesia, Iran, Iraq, Israel, Kahnawake, Kuwait, Libya, Macau, Myanmar, Namibia, Netherlands Antilles, North Korea, Pakistan, Papua New Guinea, Sudan, Syria, The Philippines, Turkey, nUganda, United States of America and its Territories, Yemen
27	Blue Guru	No
28	Blueprint	No
29	BoldPlay	No

30	Booming Gan	Afghanistan, Algeria, Lebanon, Libya, Luxembourg, Macao (China), Burundi, Mauritania, Monaco, Cayman Islands, Central African Republic, Morocco, Cyprus, Myanmar, Nicaragua, Congo, Crimea, North Korea, Oman, Cuba, Pakistan, Eritrea, Qatar, Saudi Arabia, Somalia, South Sudan, Guinea, Sudan, Guinea-Bissau, Haiti, Hong Kong (China), Syrian Arab Republic, United Arab Emirates, Iran, Iraq, United States, Israel, Uzbekistan, Vatican, Jamaica, Venezuela, Yemen, Jordan, Zimbabwe, Kuwait, Samoa, Guam, Puerto Rico.
31	Bulletproof ga	No
32	Caleta Gamin	Australia, Iran, Iraq, North Korea, Syrian Arab Republic, United Kingdom, United States Minor Outlying Islands, United States.
33	Champion	United Arab Emirates, Anguilla, Austria, Netherlands, Antilles, Samoa, Bangladesh, Burkina Faso, Benin, Botswana, Belize, Central African Republic, Cameroon, China, Cuba, Cabo Verde, Cyprus, Djibouti, Denmark, Algeria, Ethiopia, Gabon, France, Guiana, Greenland, Gambia, Guinea, Guadeloupe, Guinea, Guinea-Bissau, Hong Kong(China), Haiti, Indonesia, Israel, Iraq, Iran, Cambodia, Liberia, Lesotho, Libya, Morocco, Madagascar, Mali, Myanmar,
		Mongolia, Martinique, Mauritania, Montserrat, Maldives, Malawi, Mozambique, Niger, Norfolk Island, Netherlands, Norway, Nepal, Philippines, Reunion, Rwanda, Sao Tome and Principe, Solomon Islands, Sudan, Somalia, Suriname, Sao Tome and Principe, Syrian Arab Republic, Switzerland, Chad, Togo, Thailand, Tonga, Turkiye, Uganda, United States, United States Minor Outlying Islands, Uruguay, St. Vincent and the Grenadines, Vanuatu, Samoa, Yemen, South Africa, Russian Federation.
34	CT Interactiv	United States of America and Territories, China, Curacao, Kazakhstan, North Korea, Cyprus, Vietnam, Thailand, Japan, e Singapore, Hong Kong, Canada, Malaysia, Indonesia, Israel.
35	DLV	Australia, Belgium, Cayman Islands, Curacao, France, Hong Kong (China), Iran, Iraq, Israel, Ireland, Italy, Japan, Myanmar, Netherlands, North Korea, Poland, China, Saudi Arabia, Singapore, Syrian Arab Republic, Turkiye, United States, United Kingdom, Vatican.
36	DWG	AE, AF, AG, AU, BB, BH, BS, BW, CN, CU, CY, EG, GH, GT, HK, HT, ID, IL, IQ, IR, JM, JO, KH, KP, KW, LB, LY, MM, MN, MO, MR, MU, MV, MY, NG, NI, OM, PA, PG, PH, PK, QA, SD, SY, TR, TW, UG, VA, VU, YE, ZW

37	EAGaming	Mainland China, Vietnam, Aruba, Australia, Bonaire, Curacao, France, The Netherlands, Saba, Statia, St. Maarten, Singapore, USA and its territories, Aruba, Australia, Bonaire, Curacao, France, the Netherlands, Saba, Statia, St. Maarten, Singapore, United States of America and its territories
38	EBet	Cambodia, Hong Kong (China), Macao (China), North Korea, Philippines, Singapore, Korea, Taiwan, United States.
39	EGT Digital	No
40	Elbet	United Kingdom, United States.
41	ELK	Afghanistan, Jordan, Thailand, Algeria, Kazakhstan, Timor-Leste, Kuwait, Trinidad and Tobago, Andorra, Tunisia, Argentina, Lao, Turkiye, Australia, Lesotho, Turkmenistan, Azerbaijan, Liechtenstein, United Arab Emirates, Bahrain, Macao (China), United States, Bangladesh, Macedonia, Uruguay, Barbados, Malaysia, Uzbekistan, Bhutan, Mali, Vietnam, Bolivia, Mauritius, Virgin Islands (U.S.), Botswana, Cocos (Keeling) Islands, Northern Mariana Islands, Central African Republic, Cook Islands, Oman, Congo, Cyprus, Pakistan, Cuba, Ecuador, Palestinian Territory, Ethiopia, El Salvador, Qatar, Iraq, Eritrea, Saudi Arabia, Lebanon, Fiji, Guam, Sudan, North Korea, Guatemala, Suriname, Somalia, Haiti, Syrian Arab Republic, Hong Kong(China), Taiwan, Russian Federation,

		Iceland, Tajikistan, Occupied territories of Ukraine, India (Nagaland), India (Sikkim), India (Telangana), Venezuela, Indonesia, Yemen, Iran, Zimbabwe, Israel.
42	Endorphina	Australia, France, Greece.
43	Enjoy Gaming	No
44	Evenbet	Australia, Myanmar, China, Cyprus, North Korea, Cuba, United States, United Arab Emirates, Russian Federation, France, Iran, Iraq, Israel, Latvia, Venezuela, Syrian Arab Republic, Sudan, Netherlands, Turkiye.
45	Evolution	Afghanistan, Albania, Barbados, Burkina Faso, Bulgaria, Cambodia, Cayman Islands, Gibraltar, Haiti, Jamaica, Jordan, Mali, Morocco, Myanmar, Nicaragua, Pakistan, Panama, Philippines, Senegal, Turkey, Uganda, Yemen, Zimbabwe.
46	EvoPlay	United States.
47	Ezugi	United States, Italy, Curacao, Israel, Australia, France, Netherlands, United Kingdom, South Africa, Latvia, Lithuania, Sweden, Iran, Romania, South Africa, Hungary, Colombia, Canada (British Columbia), Canada (Manitoba), North Korea, Canada (Quebec), Canada (Ontario), Taiwan, Ukraine, Venezuela, Cuba, France.
48	Fazi	Curacao, United States, United Kingdom, Israel, North Korea, Iran, Australia, Lithuania.
49	Felix Gaming	No
50	Fired Up Gam	No restrictions.
51	Fugaso	United Kingdom, United States.
52	Funta	Taiwan, Thailand.
53	G Games	Canada (Quebec), Canada.

54	Galaxsys	USA, Armenia, Kazakhstan, Curacao.
55	GameArt	United States of America and its territories, American Samoa, Australia, Brunei, Cambodia, China, Hong Kong, India, Indonesia, Japan, North Korea, South Korea, Laos Macau, Malaysia, Mongolia, Burma, New Zealand, Papua New Guinea, Philippines, Singapore, Sri Lanka, Taiwan, Thailand, Timor, Vietnam.
56	GameBeat	United States, Iran, Israel, Curacao.
57	Games Inc	No restrictions.

58	Gaming Corp	Australia, Afghanistan, Antigua and Barbuda, Cuba, Curacao, North Korea, France, French.
59	Gamomat	No
60	Gamzix	Aruba, Bonaire, Curacao, France, Netherlands, United Kingdom, St. Martin (French part), United States.
61	Givme	No
62	Golden hero	No
63	Golden Race	Afghanistan, Albania, Antigua and Barbuda, Austria Belgium, Bulgaria, Burundi, Canada, Colombia, Costa Rica, Cuba, Cyprus, Denmark, Eritrea, France and its territories, Germany, Georgia, Greece, Guinea Bisseau, Hong Kong, Italy, Iran, Iraq, Israel, Kahnawake, Libya, Lithuania, Macau, Macedonia, Malta, Netherlands Antilles, Nigeria, Portugal, Romania, Serbia, Somalia, South Africa, Spain, Sudan, Sweden, Syria, the Philippines, Turkey, the United Kingdom, the USA.
64	Habanero	Australia, Central African Republic, Cuba, Curacao, Cyprus, Congo, Eritrea, France, Guinea-Bissau, Iran, Iraq, Lebanon, Libya, Mali, North Korea, Congo, Singapore, Somalia, South Sudan, Sudan, Syrian Arab Republic, Taiwan, United States, Yemen.
65	Hacksaw	Australia, United States, Cuba, Iran, Sudan, Malta, United Kingdom, Greece, Romania, North Korea, China, Libya, Syrian Arab Republic, Zimbabwe.
66	High 5	United States, Canada, Russian Federation, Belarus, North Korea, Afghanistan, Iran, Syrian Arab Republic, Cuba, Venezuela.
67	Hoellegames	Australia, Denmark, Canada (Ontario), Lithuania, France, United States.
68	InBet	Aruba, Belize, Bonaire, Curacao, Germany, France, Israel, Spain, Netherlands, Sint Maarten, Singapore, United Kingdom, United States.
69	Kagaming	No restrictions.
70	Kalamba	United States, Australia, United Kingdom, Netherlands, Syrian Arab Republic, Iran, Libya, North Korea.

71	Kiron	Dubai (UAE), Iraq, Iran, Saudi Arabia, Yemen, Oman, North Korea, Syrian Arab Republic.
72	Leap Gaming	Australia, Bahamas, Bahrain, Crimea, Cuba, Egypt, France, Indonesia, Iran, Iraq, Israel, Jordan, Kuwait, Lao, Lebanon, Libya, Macao (China), Maldives, Mauritania, Mauritius, Mongolia, North
		Korea, Oman, Pakistan, Palestinian Territory, Philippines, Qatar, Singapore, Somalia, Sudan, Afghanistan, Algeria, Syrian Arab Republic, Taiwan, Yemen, Samoa, Hong Kong (China), Cyprus.
73	Live Solution	United States, Australia.
74	Lucky Elepha	United States, Guam, Northern Mariana Islands, Puerto Rico, Lithuania, Curacao, Belarus, South Africa, Netherlands, Samoa, Virgin Islands (U.S.).
75	Lucky Monac	United States of America and its territories, France and its territories, The Netherlands and its territories and countries that form the Kingdom of Netherlands, including Bonaire, Sint Eustatius, Saba, Aruba, Curacao, Sint Maarten Australia and its territories, the United Kingdom of Great Britain and Northern Ireland, Spain, Republic of Korea.
76	LuckyStreak	Israel, Latvia, USA, Curacao.
77	Mancala	USA, the Netherlands, Curacao, UK, Israel, North Korea.
78	Mascot	No restrictions.
79	Mechanico (exNo	
80	Mplay	United Kingdom, United States, Italy, Sweden, Australia, France.
81	MrSlotty	Lithuania, United States.
82	NetEnt	Australia, Cuba, Iran, North Korea, South Sudan, Sudan, Syrian Arab Republic, Taiwan, Crimea, Afghanistan, Albania, Barbados, Burkina Faso, Cameroon, Cayman Islands, Croatia, Congo, Gibraltar, Haiti, Jamaica, Jordan, Mali, Mozambique, Myanmar, Nigeria, Panama, Philippines, Senegal, South Africa, Tanzania, Turkiye, Trinidad and Tobago, Uganda, United Arab Emirates, Vanuatu, Venezuela, Vietnam, Yemen, Zimbabwe.
83	Netgame	United States, Netherlands, France, United Kingdom, Australia, Spain, Aruba, Bonaire, Sint Eustatius and Saba, St. Martin (French part), Curacao.

84	Netgaming	Belgium, Bulgaria, Czechia, Denmark, Estonia, Greece, Italy, Latvia, Lithuania, Netherlands, Portugal, Romania, Spain, Sweden, Switzerland, United States, United Kingdom.
85	NoLimitCity	Australia, Cuba, Iran, North Korea, Korea, Sudan, Syrian Arab Republic, Taiwan, Afghanistan, Albania, Barbados, Burkina Faso, Cameroon, Cayman.
86	One Touch	Australia, Cayman Islands, France, Hong Kong (China), Hungary, Iran, Iraq, Israel, Myanmar, North Korea, Poland, Saudi Arabia,

		Singapore, Switzerland, Syrian Arab Republic, Turkiye, United Kingdom, United States, Vatican.
87	Onlyplay	USA and American Samoa, Guam, the Northern Mariana Islands, Puerto Rico, and the United States Virgin Islands, Republic of Lithuania, Curacao, Republic of Cyprus, Republic of Belarus, Republic of South Africa, Russia.
88	Oryx gaming	Afghanistan, Algeria, Australia, Bahrain, China, Cuba, Curacao, Cyprus, Eritrea, France, Hong Kong, India: states of Andhra Pradesh and Telangana, Iran, Iraq, Israel (its territories and possessions), Jordan, Kuwait, Lebanon, Libya, Mauritius, Nicaragua, North Korea, Qatar, State of Samoa, Saudi Arabia, Singapore, Somalia, South Africa, South Sudan, Sudan, Syria, Taiwan, Turkey, United Arab Emirates, United States of America - apart of Nevada, New Jersey, Michigan, Pennsylvania, Connecticut, West Virginia and Delaware; Vatican City (Holy See), Vietnam, Yemen.
89	Pate Play	United States, United Kingdom.
90	PG Soft	Malaysia, Singapore, Taiwan, United States, Hong Kong (China), Macao (China), Israel, Iran, North Korea, Australia.
91	Platipus	United States, Israel, Iran, Curacao.
92	Play'n Go	AFGHANISTAN; ALDERNEY; AMERICA SAMOA; ANGOLA; AUSTRALIA; BELGIUM; CAMBODIA; Curacao, CROATIA; CZECH REPUBLIC; DEMOCRATIC PEOPLE'S REPUBLIC OF KOREA (DPRK); DENMARK; DUTCH CARIBBEAN INCLUDING CURACAO AND ARUBA; Georgia; GERMANY, GREECE, ETHIOPIA; HUNGARY; IRAQ; ISLAMIC REPUBLIC OF IRAN; ITALY; LAO'S PEOPLE'S DEMOCRATIC REPUBLIC; LATVIA; LITHUANIA; NETHERLANDS, Ontario (Canada), PORTUGAL, ROMANIA; SERBIA; SINGAPORE; SPAIN; SWEDEN; SWITZERLAND; SYRIAN ARAB REPUBLIC; UGANDA; UNITED KINGDOM; USA; VANATU; YEMEN, PAKISTAN.
93	Playson	United States, Turkiye, Afghanistan, Yemen, Haiti, Myanmar, Nicaragua, Somalia, Iraq, Panama, Zimbabwe, Libya, Pakistan, Venezuela, Philippines, Lebanon, Jamaica, Guinea-Bissau.

94	Playtech	Afghanistan, Angola, Azerbaijan, Bahamas, Bangladesh, Belarus, Botswana, Burundi, Cambodia, Cameroon, Central African Republic, Chad, Congo, Cuba, Cyprus, Equatorial Guinea, Eritrea, Ethiopia, Ghana, Guinea, Guinea-Bissau, Haiti, Hong Kong(China),Iran, Iraq, Israel, Jamaica, Kazakhstan, Kenya, Korea, Kuwait, Lebanon, Libya, Macao (China), Madagascar, Maldives, Mali, Mauritius, Mongolia, Mozambique, Myanmar, Nicaragua, Pakistan, Panama, Philippines,
		Qatar, Sierra Leone, Singapore, Somalia, Sri Lanka, Sudan, Syrian Arab Republic, Tajikistan, Trinidad and Tobago, Tunisia, Turkiye, Uganda, United States (Connecticut), United States (Alabama), United States (Alaska), United States (Arizona), United States (Arkansas), United States (California), United States (Florida), United States (Georgia), United States (Hawaii), United States (Idaho), United States (Illinois), United States (Iowa), United States (Kansas), United States (Kentucky), United States (Louisiana), United States (Maine), United States(Maryland), United States(Massachusetts), United States (Minnesota), United States(Mississippi), United States(Missouri), United States (Montana), United States(Nebraska), United States(Nevada), United States (New Hampshire), United States(New Mexico), United States(New York), United States (North Dakota), United States(Ohio), United States (Oregon), United States(Pennsylvania), United States(Rhode Island), United States(South Carolina), United States(South Dakota), United States(Tennessee), United States(Texas), United States(Utah), United States(Vermont), United States(Virginia), United States(Washington), United States (West Virginia), United States(Wisconsin), United States(Wyoming), United States (Delaware), Samoa, Uzbekistan, Vanuatu, Venezuela, Viet Nam, Yemen, Zimbabwe.
95	Pragmatic Pla	Australia, France, India, Iran, Israel, North Korea, Myanmar, Philippines, Singapore, Taiwan, United Arab Emirates, United States, Syrian Arab Republic.
96	Push Gaming	Afghanistan, Albania, American Samoa, Angola, Australia, Bahamas, Barbados, Bosnia and Herzegovina, Botswana, Burkina Faso, Cambodia, Cayman Islands, Cuba, Egypt, Eritrea, Ethiopia, France, French Guiana, French Polynesia, French Southern Territories, Guadeloupe (FR), Guam, Holy See (Vatican City), Hong Kong, Iran, Iraq, Israel, Jamaica, Kuwait, Laos, Macao, Malaysia, Marshall Islands, Mauritius, Morocco, Myanmar, Nicaragua, Nigeria, North Korea, Pakistan, Panama, Poland, Puerto Rico, Qatar, Saudi Arabia, Senegal, Singapore, South Africa, Sudan, Syria, Taiwan, UAE, Uganda, US Minor Outlying Islands, US Virgin Islands, USA, Vanuatu, Yemen, Zimbabwe.

97	RedRake	Spain, United Kingdom, United States, Israel, Australia.
98	RedTiger	Australia, Cuba, Iran, North Korea, South Sudan, Sudan, Syrian Arab Republic, Taiwan, Crimea, Afghanistan, Albania, Barbados, Burkina Faso, Cameroon, Cayman.
99	Relax	Algeria, Afghanistan, Antigua and Barbuda, Australia, China, Cuba, Guyana, Iran, Iraq, Israel, Hong Kong (China), Kuwait, Libya, Myanmar, North Korea, Pakistan, Panama, Singapore, Papua New

		Guinea, Sudan, Syrian Arab Republic, Taiwan, Philippines, Yemen, Zimbabwe.
100	Rival	No
101	RubyPlay	United States, France, Iran, Israel, Lithuania, Australia, Mexico, Poland, Greece.
102	Sexybaccarat	United States, Curacao, Taiwan, Bolivia, Brazil, Chile, Colombia, Ecuador, Guyana, Paraguay, Peru, Suriname, Uruguay, Venezuela, Bolivia, Mexico, Russian Federation, Argentina.
103	Silver Bullet	Algeria, Afghanistan, Antigua and Barbuda, Australia, China, Cuba, Guyana, Iran, Iraq, Israel, Hong Kong (China), Kuwait, Libya, Myanmar, North Korea, Pakistan, Panama, Singapore, Papua New Guinea, Sudan, Syrian Arab Republic, Taiwan, Philippines, Yemen, Zimbabwe.
104	SkyWind	Afghanistan, Australia, Austria, Belarus, Cuba, Cyprus, France, Hong Kong (China), Iran, Iraq, Israel, Macao (China), North Korea, Singapore, Syrian Arab Republic, Turkiye, United States.
105	Slotmill	United States, Netherlands, France.
106	SmartSoft (Jet	Georgia, Gibraltar, Greece, Portugal.
107	SpadeGaming	Taiwan.
108	Spearhead	Crimea, Occupied territories of Ukraine, Cuba, Iran, Iran, North Korea, Syrian Arab Republic, Thailand, Myanmar.
109	Spinmatic	France, Netherlands, USA, Curacao
110	Spinomenal	Afghanistan, Australia, Ethiopia, Guyana, Iran, Iraq, Pakistan, Palestinian Territory, Sri Lanka, Syrian Arab Republic, Trinidad and Tobago, Uganda, Vanuatu, Yemen, United States, Israel.
111	Split the Pot	No.

112	Spribe	Russian Federation, Iran, Georgia, Armenia.
113	Stakelogic	Algeria, Macao(China), Albania, Mexico, Afghanistan, Myanmar, Antigua and Barbuda, North Korea, Australia, Oman, Bahrain, Pakistan, Cambodia, Panama, China, Papua New Guinea, Colombia, Qatar, Cuba, Russian Federation, Egypt, Singapore, Guyana, Korea, Hong Kong (China), Sudan, Indonesia, Syrian Arab Republic, Iran, United States, Samoa, Guam, Northern Mariana Islands, Puerto Rico, Virgin Islands (U.S.), Iraq, Yemen, Israel, Zimbabwe, Jordan, Taiwan, Kazakhstan, Thailand, Korea, Turkiye, Kuwait, United Arab Emirates, Libya, Venezuela, Malaysia, Vietnam.

		Afghanistan, Algeria, Alderney, Andorra, Antigua and Barbuda, Armenia, Australia, Azerbaijan, Albania, Angola, Anguilla, Argentina, Antilles, Aruba, Austria, Bahamas, Bangladesh, Belarus, Belize, Bermuda, Bolivia, Botswana, Bonaire, British Virgin Islands, Bulgaria, Burundi, Bahrain, Barbados, Belgium, Benin, Bhutan, Bosnia and Herzegovina, Brazil, Brunei Darussalam, Burkina Faso, Cabo Verde, Cameroon, Cayman Islands, Chad, Crimea, Chile, Colombia, Congo, Costa Rica, Croatia, Curacao, Czechia, Cambodia, Canada, Canada(Ontario), Canada(British Columbia), Canada(Quebec),Canada(Manitoba), Canada(Alberta),Canada(Kahnawake), Central African Republic, Channel Islands, China, Comoros(Anjouan), Comoros, Congo, Cote d'Ivoire, Christmas Island, Cuba, Cyprus, Denmark, Djibouti, Dominica, Dutch Caribbean, Dubai(UAE),Dominican Republic, Ecuador, Egypt, El Salvador, Equatorial Guinea, Eritrea, Estonia, Eswatini, Ethiopia, Faroe Islands, Fiji, Finland, French Polynesia, Gabon, Gambia, Ghana, Gibraltar, Greece, Greenland, Guernsey, Grenada, Guam, Guatemala, Guadeloupe, Guinea, Guinea-Bissau, Guyana, Haiti, Honduras, Hong Kong(China), Hungary, Iceland, India(Andhra Pradesh), India(Telangana), Indonesia, Iran, Iraq, Ireland, Isle of Man, Israel, Italy, Jamaica, Japan, Jordan, Kazakhstan, Kenya, Kiribati, North Korea, Korea, Kosovo, Kuwait, Kyrgyz Republic, Lao, Latvia, Lebanon, Lesotho, Liberia, Libya, Liechtenstein, Lithuania, Luxembourg, Macao(China), Madagascar, Martinique, Malawi, Malaysia, Maldives, Mali, Malta, Marshall Islands, Mexico, Mauritania, Mauritius, The Federated States of Micronesia, Moldova, Montserrat, Monaco, Mongolia, Montenegro, Morocco, Mozambique, Myanmar, Namibia, Nauru, Nepal, Netherlands, New Caledonia, Niue, New Zealand, Nicaragua, Niger, Nigeria, Macedonia, North Macedonia, Northern Mariana Islands, Norfolk Island, Norway, Oman, Pakistan, Palau, Panama, Papua New Guinea, Paraguay, Peru, Philippines.
114	Super nova	
115	Superlotto	Lithuania, Latvia, Czechia, Slovak Republic.
116	Swintt	USA, Taiwan, Hong Kong, Singapore.

117	Synot	Afghanistan, Albania, Algeria, Andorra, Angola, Antigua and Barbuda, Australia, Azerbaijan, Belarus, Benin, Botswana, Burkina Faso, Burundi, Cambodia, Cameroon, Canada, Central African Republic, Chad, China, Congo, Cote d'Ivoire, Cuba, Curacao, Cyprus, Djibouti, Egypt, Equatorial Guinea, Eritrea, Eswatini, Ethiopia, France, Gabon, Gambia, Ghana, Gibraltar, Guinea, Guinea-Bissau, Haiti, Honduras, Hong Kong(China), India, Indonesia, Iran, Iraq, Isle of Man, Israel, Jamaica, Japan, Jordan, Canada(Kahnawake), Kazakhstan, Kenya, Korea, Lao, Lebanon, Lesotho, Liberia, Libya, Madagascar, Malawi, Malaysia, Mali, Mauritania, Mauritius, Moldova, Monaco, Liberia, Libya, Macao(China), Madagascar,
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		Malawi, Malaysia, Mali, Mauritania, Mauritius, Moldova, Monaco, Mongolia, Morocco, Mozambique, Myanmar, Namibia, Nepal, Niger, North Korea, Oman, Pakistan, Palestinian Territory, Panama, Philippines, Poland, Qatar, Russian Federation, Rwanda, San Marino, Saudi Arabia, Senegal, Sierra Leone, Singapore, Somalia, South Sudan, Sri Lanka, Sudan, Syrian Arab Republic, Taiwan, Tanzania, Thailand, Tunisia, Turkiye, Uganda, Ukraine, United Arab Emirates, United States, Uzbekistan, Venezuela, Vietnam, Western Sahara, Yemen, Zimbabwe.
118	TaDa Gaming	China, Hong Kong, Macao, Taiwan, Thailand, Malaysia, Philippines, Bangladesh, Vietnam, Singapore, India, Indonesia, Korea, Japan, Myanmar.
119	Tentoora	USA Netherlands Curacao UK Israel North Korea Australia
120	Thunderkick	United States, Guam, Northern Mariana Islands, Puerto Rico, Virgin Islands (U.S.), France, Guiana, French Polynesia, Guadeloupe, Martinique, New Caledonia, Reunion, Saint Barthelemy, St. Martin (French part).
121	THUNDERS	Tunisia, France.
122	Tom Horn	United States of America, Israel.
123	TopSpin	United States.
124	TPG	No restrictions.
125	Turbo Games	Afghanistan, Bhutan, Cuba, Cyprus, Iran, Iraq, Libya, North Korea, Syrian Arab Republic, United Kingdom, United States, Australia, Netherlands, Curacao, France, Pakistan, Israel, Mauritania.

126	TVbet	China, Malta, Australia, United States, United Kingdom, Canada, United Arab Emirates, Kuwait, North Korea, Qatar, Brunei Darussalam, Israel.
127	Vivo	Israel, Iran, USA, Syria, Costa Rica, Uruguay, Iraq.
128	Wazdan	Antigua and Barbuda, Belgium, Bulgaria, Cuba, Cyprus, France, Iran, Iraq, Israel, Japan, Canada (Kahnawake), Libya, Netherlands, Serbia, Russian Federation, Spain, Sudan, Syrian Arab Republic, Singapore, Sint Maarten.

129	Winfinity	Republic, Taiwan, United Arab Emirates, United States, Venezuela, Yemen, Zimbabwe, Cambodia, Greece, Malaysia, Netherlands.
130	World Match	Afghanistan, Albania, Algeria, Angola, Australia, Congo, Cyprus, Ecuador, France and its territories, Guyana, Hong Kong, Iran, Iraq, Israel, Latvia, Lithuania, North Korea, Philippines, Poland, Saudi Arabia, Singapore, South Africa, South Korea, Sudan, Taiwan, United States of America, Vatican City, Spain, Sweden, United Kingdom, Italy, Germany.
131	XProGaming	Israel, Macedonia, USA, Bulgaria, North Macedonia, South Korea
132	Yggdrasil	Afghanistan, American Samoa, Australia (unless under a local license), Belgium (unless under a local license), Denmark (unless under a local license), Egypt, Eritrea, Estonia (unless under a local license), France, French Guyana, Greenland (unless under a local license), Guadeloupe (.FR), Guam, Holy See (Vatican City), Iran, Iraq, Italy (unless under a local licence), Kuwait, Malaysia, Marshall Islands, Martinique(.FR), Occupied Palestinian Territory, Poland, Puerto Rico, Qatar, Reunion(FR), Saint Barthelemy(.FR), Saint Martin(.FR), Saint Pierre and Miquelon(.FR), Singapore, Spain, South Africa, United Kingdom, USA.
133	Zillion	United States, Israel, Iran.

In all cases, the Operator shall ensure non-using of Games in any jurisdictions where an Operator by law (either due to lack of authorization/licenses, general prohibition of gaming or otherwise) is prohibited from the provision of Gaming Services.

The list of prohibited territories above may change at any time.

The Distributor is entitled to unilaterally add new prohibited territories (either general or perproviders) at any time in its sole discretion upon written notice (communication in email will suffice) without any further effect to other sections of the Agreement.